



Programming Languages Linux Commands #3



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grep

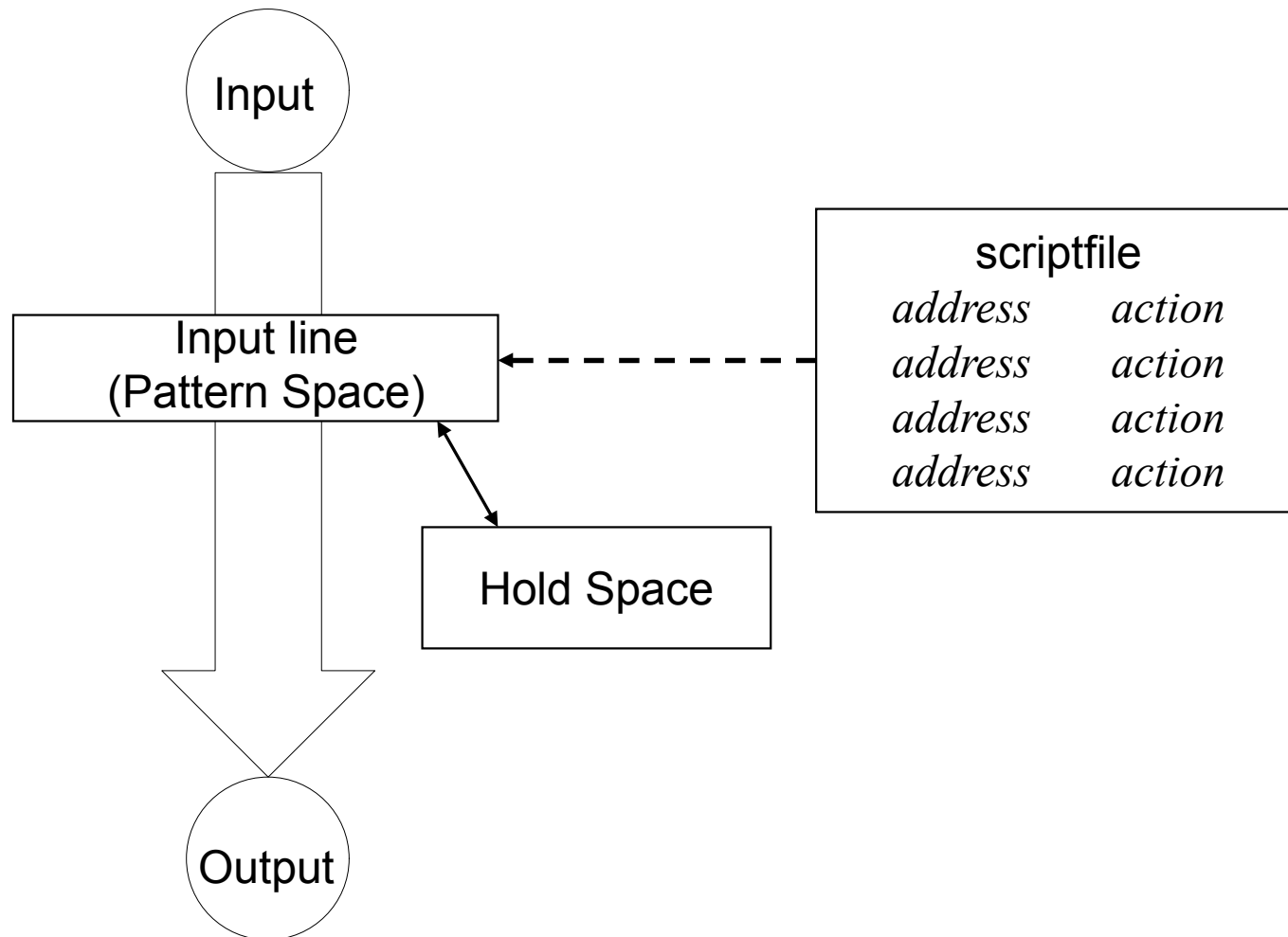
- **grep** comes from the **ed** (Unix text editor) search command “**g**lobal **r**egular **e**xpression **p**rint” or **g/re/p**
- There are two other variants, **egrep** and **fgrep** that comprise the *grep* family
- *grep* is the answer to the moments where you know you want the file that contains a specific phrase but you can't remember its name
- ```
$ grep hh ~/textfile.txt
```

  
beachhead  
highhanded  
withheld  
withhold

## sed: Stream-oriented Text Editor

- Look for patterns one line at a time, like **grep**
- *Change* lines of the file
- Non-interactive text editor
  - Editing commands come in as *script*
  - There is an interactive editor *ed* which accepts the same commands
- A Unix filter
  - Superset of previously mentioned tools

# sed Architecture



# Scripts

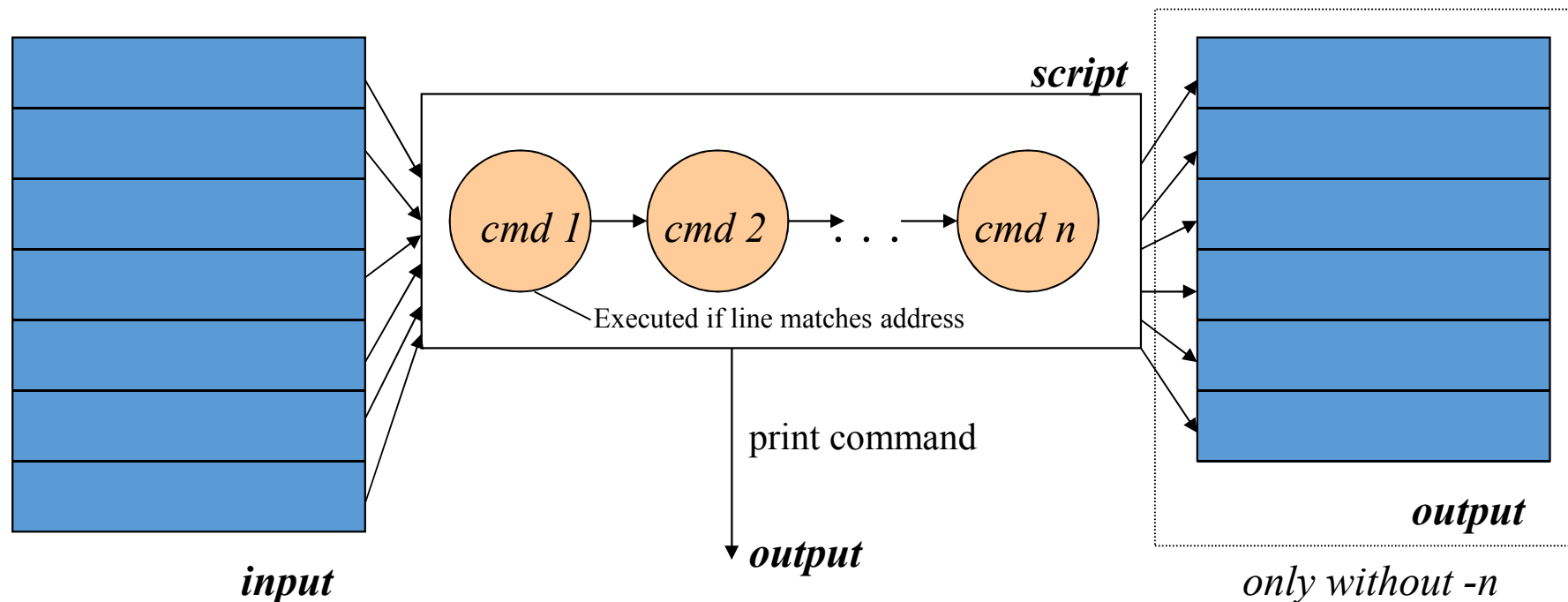
- A script is nothing more than a file of commands
- Each command consists of up to two *addresses* and an *action*, where the *address* can be a regular expression or line number.

|                |               |                |
|----------------|---------------|----------------|
| <i>address</i> | <i>action</i> | <i>command</i> |
| <i>address</i> | <i>action</i> |                |
| <i>address</i> | <i>action</i> |                |
| <i>address</i> | <i>action</i> |                |
| <i>address</i> | <i>action</i> |                |

*script*

## sed Flow of Control

- *sed* then reads the next line in the input file and restarts from the beginning of the script file
- All commands in the script file are compared to, and potentially act on, all lines in the input file



## sed Syntax

- Syntax: `sed [-e] ['command'] [file...]`  
`sed [-f scriptfile] [file...]`
  - **-e** *command* - the next argument is an editing command rather than a filename
  - **-f** *scriptfile* - next argument is a filename containing editing commands

## sed Commands

- sed commands have the general form
  - `[address[, address]][!]command [arguments]`
- *sed* copies each input line into a *pattern space*
  - If the address of the command matches the line in the *pattern space*, the command is applied to that line
  - If the command has no address, it is applied to each line as it enters *pattern space*
  - If a command changes the line in *pattern space*, subsequent commands operate on the modified line
- When all commands have been read, the line in *pattern space* is written to standard output and a new line is read into *pattern space*



## Addressing

- An address can be either a line number or a pattern, enclosed in slashes ( */pattern/* )
- A pattern is described using *regular expressions* (REs, as in **grep**)
- If no pattern is specified, the command will be applied to **all** lines of the input file
- To refer to the last line: **\$**

## Addressing (continued)

- Most commands will accept two addresses
  - If only one address is given, the command operates only on that line
  - If two comma separated addresses are given, then the command operates on a range of lines between the first and second address, inclusively
- The ! operator can be used to negate an address, ie; *address!command* causes *command* to be applied to all lines that do **not** match *address*

## Commands

- *command* is a single letter
- Example: Deletion: **d**
- **[address1] [, address2] d**
  - Delete the addressed line(s) from the pattern space; line(s) not passed to standard output.
  - A new line of input is read and editing resumes with the first command of the script.

## Address and Command Examples

- `d` deletes the all lines
- `6d` deletes line 6
- `/^$/d` deletes all blank lines
- `1,10d` deletes lines 1 through 10
- `1,/^$/d` deletes from line 1 through the first blank line
- `/^$/ , $d` deletes from the first blank line through the last line of the file
- `/^$/ , 10d` deletes from the first blank line through line 10
- `/^ya*y/ , /[0-9]$/d` deletes from the first line that begins with `yay`, `yaay`, `yaaay`, etc. through the first line that ends with a digit

## Substitute

- Substitute: **s**
- **[addr1] [, addr2] s/pattern/replacement/flags**
  - *pattern* - search pattern
  - *replacement* - replacement string for pattern
  - *flags* - optionally any of the following
    - **n**                    a number from 1 to 512 indicating which occurrence of *pattern* should be replaced
    - **g**                    global, replace all occurrences of *pattern* in pattern space
    - **p**                    print contents of pattern space

## Substitute Examples

- **s/Puff Daddy/P. Diddy/**
  - Substitute P. Diddy for the first occurrence of Puff Daddy in *pattern space*
- **s/Tom/Dick/2**
  - Substitutes Dick for the second occurrence of Tom in the *pattern space*
- **s/wood/plastic/p**
  - Substitutes plastic for the first occurrence of wood and outputs (prints) *pattern space*

## Append, Insert, and Change

- **append**            *[address]a\  
text*
- **insert**            *[address]i\  
text*
- **change**            *[address(es)]c\  
text*
- append/insert for single lines only, not range
- Study by yourself.